

A Cognitive Serverless Framework for the Cloud-Edge Continuum

D3.6 COGNIT FaaS Model -Software Source - a

Version 1.0

31 October 2023

Abstract

COGNIT is an AI-enabled Adaptive Serverless Framework for the Cognitive Cloud-Edge Continuum that enables the seamless, transparent, and trustworthy integration of data processing resources from providers and on-premises data centers in the cloud-edge continuum, and their automatic and intelligent adaptation to optimise where and how data is processed according to application requirements, changes in application demands and behaviour, and the operation of the infrastructure in terms of the main environmental sustainability metrics. This document offers a catalogue of those open source software resources developed in WP3 "Distributed FaaS Model for Edge Application Development" during the First Research & Innovation Cycle (M4-M9) as part of the implementation of several of the main components of the COGNIT Framework (i.e. Device Client, Serverless Runtime, and Provisioning Engine).



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Document History

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Peer Review History

Version	Peer Review Date	Reviewed By
0.1	27/10/2023	Marco Mancini (OpenNebula)
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Summary of Changes from Previous Versions

First Version of Deliverable D3.6

¹ A deliverable can be in one of these stages: Draft, Peer-Reviewed, Submitted, and Approved.

Executive Summary

This is the first version of Deliverable D3.6, the COGNIT FaaS Model Software Source report, produced in WP3 "Distributed FaaS Model for Edge Application Development". It provides a short description, licence, version, code repository and user guide, as well as design, testing, and verification reference of each of the software requirements that have had <u>active development tasks</u> during the First Research & Innovation Cycle (M4-M9) in connection with these main components of the COGNIT Framework:

Device Client

• **SR1.1** Interface with Provisioning Engine:

Implementation of the communication with the Provisioning Engine.

• **SR1.2** Interface with Serverless Runtime:

Implementation of the communication of with the Serverless Runtime

• SR1.3 Programming languages:

Support for different programming languages.

Serverless Runtime

• **SR2.1** Secure and Trusted FaaS Runtimes:

Automated building of secure and trusted images (vulnerability scans, security assessment) related to different flavours of FaaS Runtimes.

Provisioning Engine

• **SR3.1** Provisioning Interface for the Device to manage Serverless Runtimes:

Provide an interface to the Device asking for a Serverless Runtime to offload functions and data transfer on any resource of the cloud-edge continuum.

This deliverable has been released at the end of the First Research & Innovation Cycle (M9), and will be updated with incremental releases at the end of each research and innovation cycle (i.e. M15, M21, M27, M33).

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Abbreviations and Acronyms

AI	Artificial Intelligence
API	Application Programming Interface
СС	Confidential Computing
CD	Continuous Delivery
DaaS	Data as a Service
DB	Database
FaaS	Function as a Service
GPU	Graphics Processing Unit
HTTP	Hypertext Transfer Protocol
IAM	Identity and Access Management system
IOPS	I/O Operations Per Second
IP	Internet Protocol
ют	Internet of Things
JSON	Javascript Object Notation
LDAP	Lightweight Directory Access Protocol
ML	Machine Learning
NIS	Network and Information Security
OIDC	OpenID Connect
OS	Operating System
QoS	Quality of Service
REST	Representational State Transfer
RBAC	Role-Based Access Control
S3	Simple Storage Service
SDK	Software Development Kit
SEV	Secure Encrypted Virtualization
SGX	Software Guard eXtension
SLA	Service Level Agreement
SQL	Structured Query Language
TEE	Trusted Execution Environments
TLS	Transport Layer Security
VM	Virtual Machine
YAML	Yaml Ain't a markup language

1. Device Client

SR1.1 Interfac	SR1.1 Interface with Provisioning Engine		
Description	The Device Client is the component that enables the devices to communicate with the COGNIT Framework in order to perform the offloading of tasks. This component communicates with the Provisioning Engine to request/delete/update a Serverless Runtime. It communicates with the provided Serverless Runtime to perform the offloading of functions and the uploading of content to the Data Service, if configured.		
	The device runtime is delivered as a library with implementations in Python and C which abstracts the user from the internal application protocol by offering a user-friendly API.		
	The interface with the Provisioning Engine establishes communication with the COGNIT Framework, allowing the device to access its permitted resources.		
Licence	Apache 2.0		
Version	e8e4336		
Design	D3.1 \rightarrow [SR1.1] Interface with Provisioning Engine		
Code	Public Repository		
User Guide	Repository README		
Testing	$D5.2 \rightarrow 10.1$ Device Client		
Verification	$D5.2 \rightarrow 10.1$ Device Client		

SR1.2 Interface with Serverless Runtime		
Description	The interface with the Serverless Engine allows the user interacting with the Serverless Runtime to which it has been assigned. Through the defined API, the Device Client is able to manage offloaded tasks at the convenience of the application it is running.	
Licence	Apache 2.0	
Version	e8e4336	
Design	D3.1 \rightarrow [SR1.2] Interface with Serverless Runtime	

Code	Public Repository
User Guide	Repository README
Testing	$D5.2 \rightarrow 10.1$ Device Client
Verification	D5.2 \rightarrow 10.1 Device Client

SR1.3 Programming languages		
Description	In this version only the Python version of the Device Client has been implemented (representing interpreted languages).	
Licence	Apache 2.0	
Version	e8e4336	
Design	D3.1 \rightarrow [SR1.3] Programming languages	
Code	Public Repository	
User Guide	Repository README	
Testing	D5.2 \rightarrow 10.1 Device Client	
Verification	$D5.2 \rightarrow 10.1$ Device Client	

2. Serverless Runtime

SR2.1 Secure and Trusted FaaS Runtimes

Description	The Serverless Runtime is the service deployed into the scheduled
	node that will be in charge to execute the offloaded tasks. This
	service exposes the Serverless Runtime API to allow the devices to
	upload the functions and the needed data to execute them.

There will be several flavours of Serverless Runtime to be deployed, depending on the function requirements. It will communicate through the defined RESTful API with the Device Client that is offloading the concerned function.

The Serverless Runtime's image will need to contain all the software requirements for the function to be executed.

This requirement focuses on the FaaS (Function as a Service), the actual environment where the offloaded function will be executed.

Licence	Apache 2.0
Version	8b4bea5
Design	D3.1 \rightarrow [SR2.1] Secure and Trusted FaaS Runtimes
Code	Public repository
User Guide	Repository README
Testing	$D5.2 \rightarrow 10.2$ Serverless Runtime
Verification	D5.2 \rightarrow 10.2 Serverless Runtime

3. Provisioning Engine

SR3.1 Provisioning Interface for the Device to manage Serverless Runtimes The Provisioning Engine is a software component that acts as the Description single point of contact for any device / application that requests access to a Serverless Runtime. It consists of a FaaS Runtime to offload computation through the FaaS paradigm, and/or a DaaS Runtime to offload data into the cloud. Once this component receives a request for a Serverless Runtime, it communicates with the Cloud-Edge Manager, waits for the Serverless Runtime to be available, and returns the endpoints for the Device Runtime to communicate with it. Licence Apache 2.0 Version 1bec3ee7 Design $D3.1 \rightarrow [SR3.1]$ Provisioning Interface for the Device to manage Serverless Runtimes

Public Repository

Repository Wiki

Repository Wiki

 $D5.2 \rightarrow 10.3$ Provisioning Engine

 $D5.2 \rightarrow 10.3$ Provisioning Engine

Code

User Guide

Admin Guide

Verification

Testing